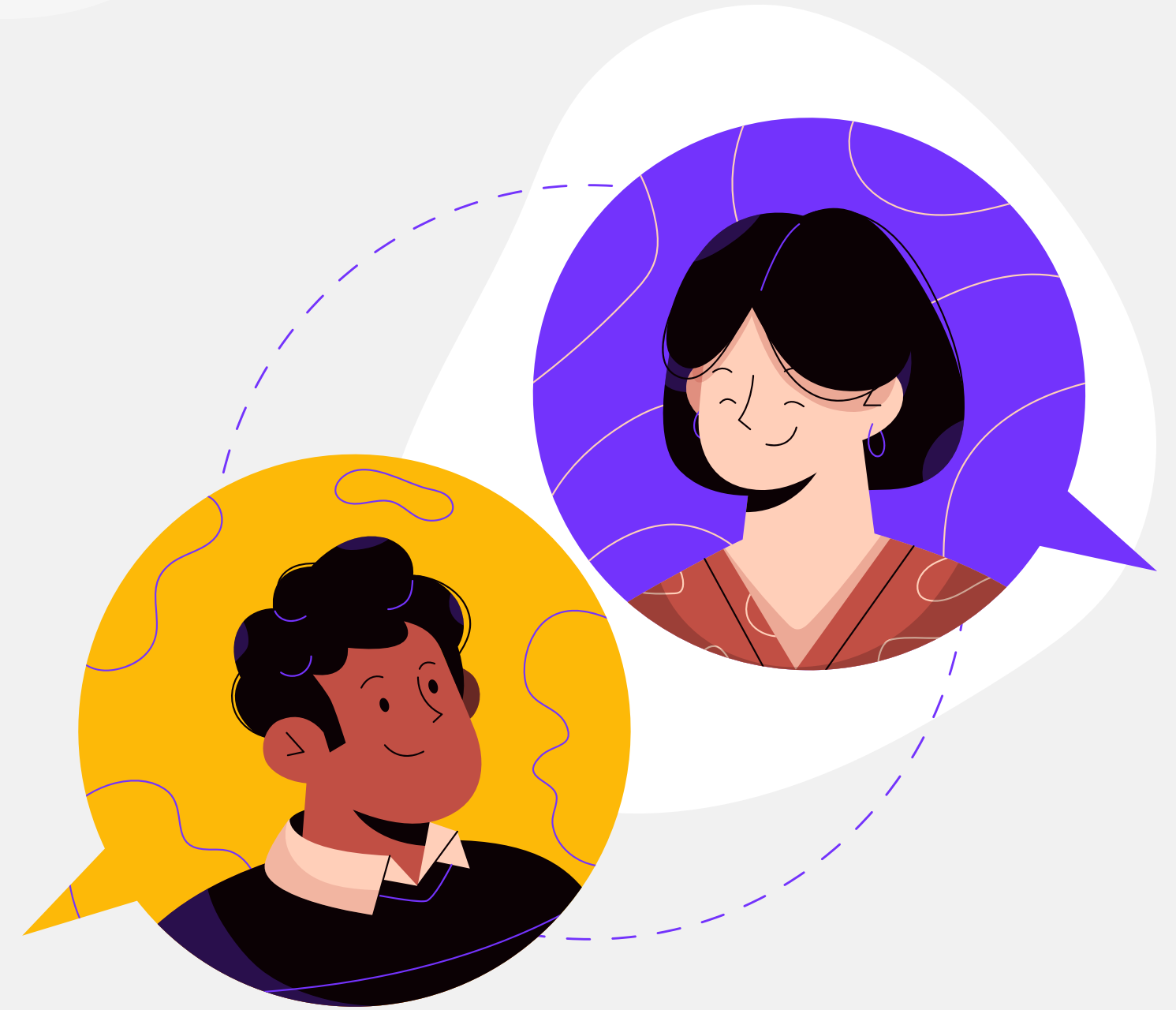


5 Fundamentals of
In-Depth Interviews



How the Best User Research is User Therapy



Cheryl Abellanoza, PhD
cherylabellanoza.com



OBD Reader

Hum[®] Speaker

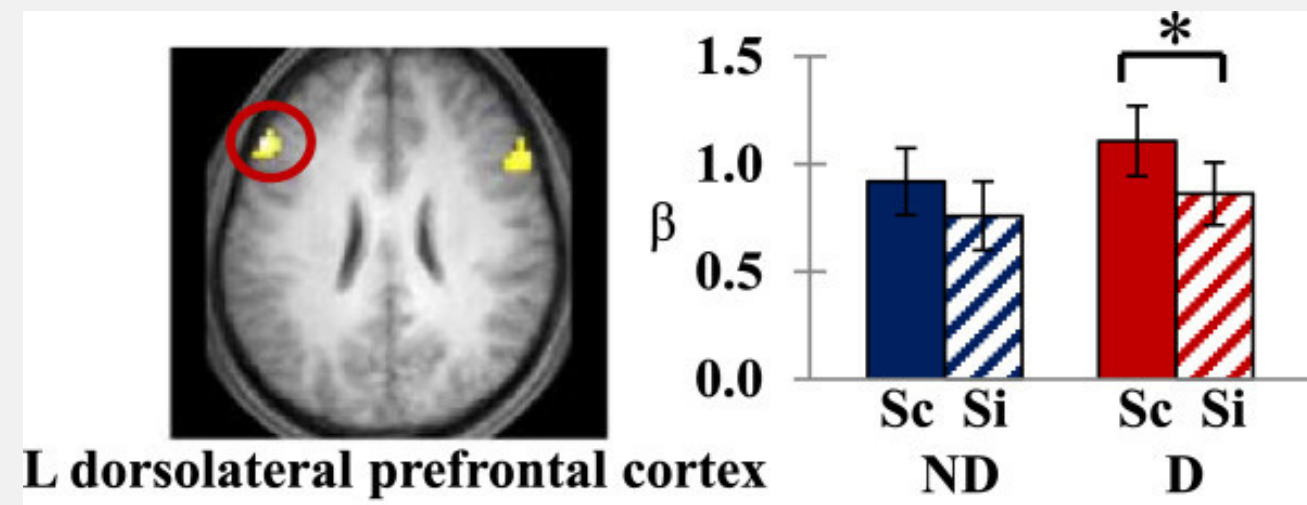
Hum App[®]



Verizon Connect

2010

2020

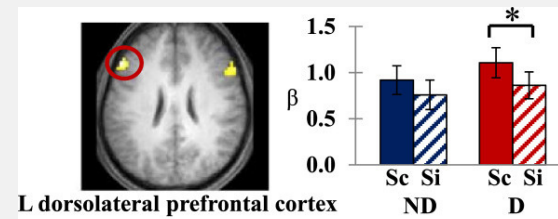
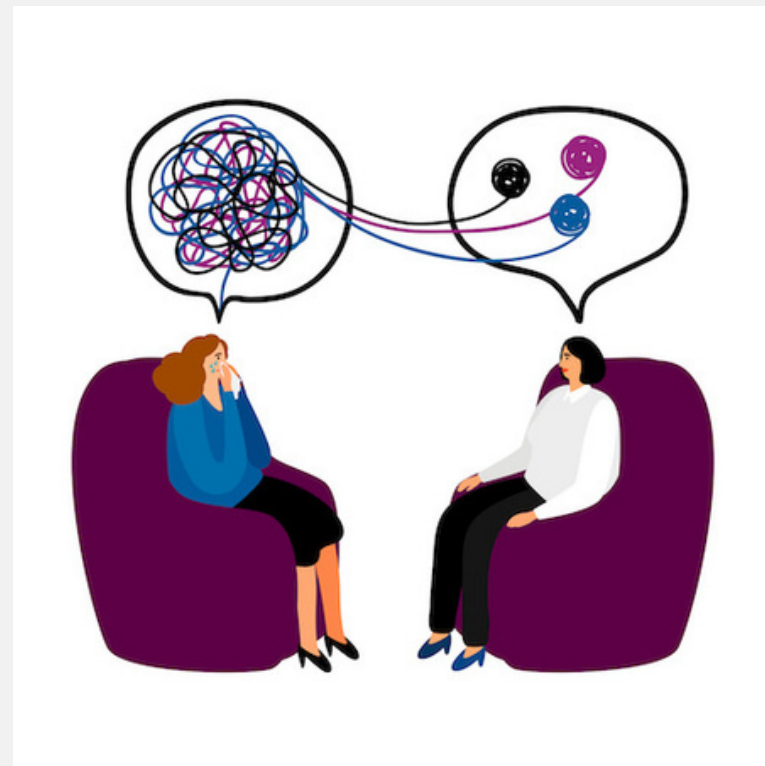


Cognitive Neuroscience / HCI

Verizon Connect

2010

2020



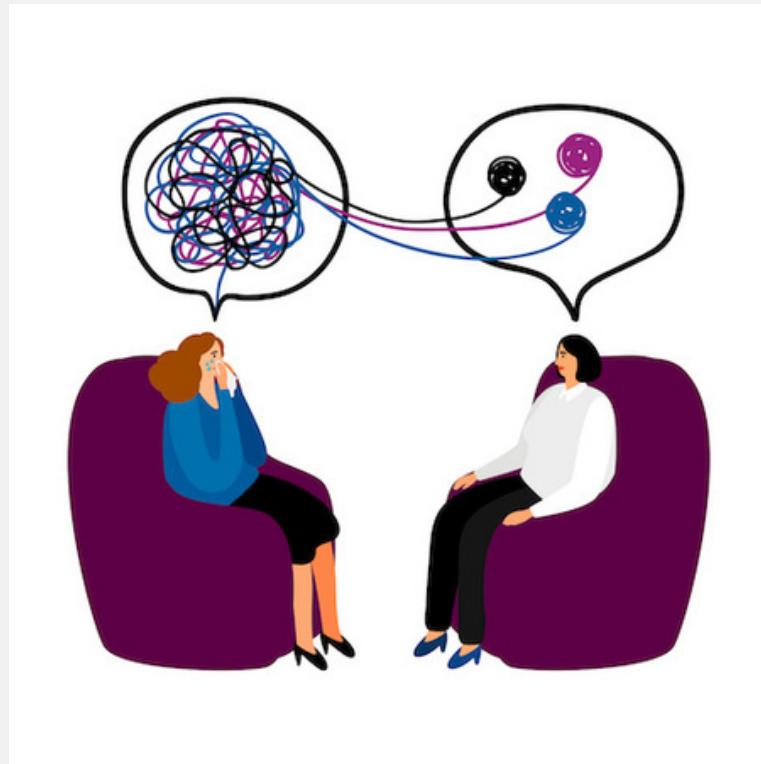
Clinical Psychology

Cognitive Neuroscience / HCI

Verizon Connect

2010

2020



Clinical Psychology

2010

2020

My Story

Interviewing skills
Individual and group dynamics
Conversation facilitation
Probing questions for further clarification
Digging into needs-based statements
Systematic framework
Dissecting and coding statements
Short-term synthesis (real-time)
Long-term synthesis (continuous)
De-escalation and conflict resolution techniques
Lasting change/engagement
Cognitive frameworks
Motivational frameworks
Existential frameworks
Staying in the moment
Mental awareness
Physical awareness
Relaxation techniques
Helpful terminology to describe phenomena
Understanding of variance in what is "normal"
Identifying behavioral benchmarks and progress
Labeling antecedents, behavior, cognitions, and consequences
Understanding decision-making
A great poker face

Our Research

Researcher: Do you subscribe to music streaming platforms?



Alexa Carleo



Our Research

Researcher: Do you subscribe to music streaming platforms?

Customer: No, I'm frugal by nature. My wife hates when I say **cheap**, so frugal.



Our Research

Researcher: Do you subscribe to music streaming platforms?

Customer: No, I'm frugal by nature. My wife hates when I say **cheap**, so frugal.

Identity statement

Importance of relationship

Connotation



Our Research

Researcher: Do you subscribe to music streaming platforms?

Customer: No, I'm frugal by nature. My wife hates when I say cheap, so frugal.

Researcher: I'm curious to know what you're not frugal about.

Humanistic approach



Our Research

Researcher: Do you subscribe to music streaming platforms?

Customer: No, I'm frugal by nature. My wife hates when I say cheap, so frugal.

Researcher: I'm curious to know what you're not frugal about.

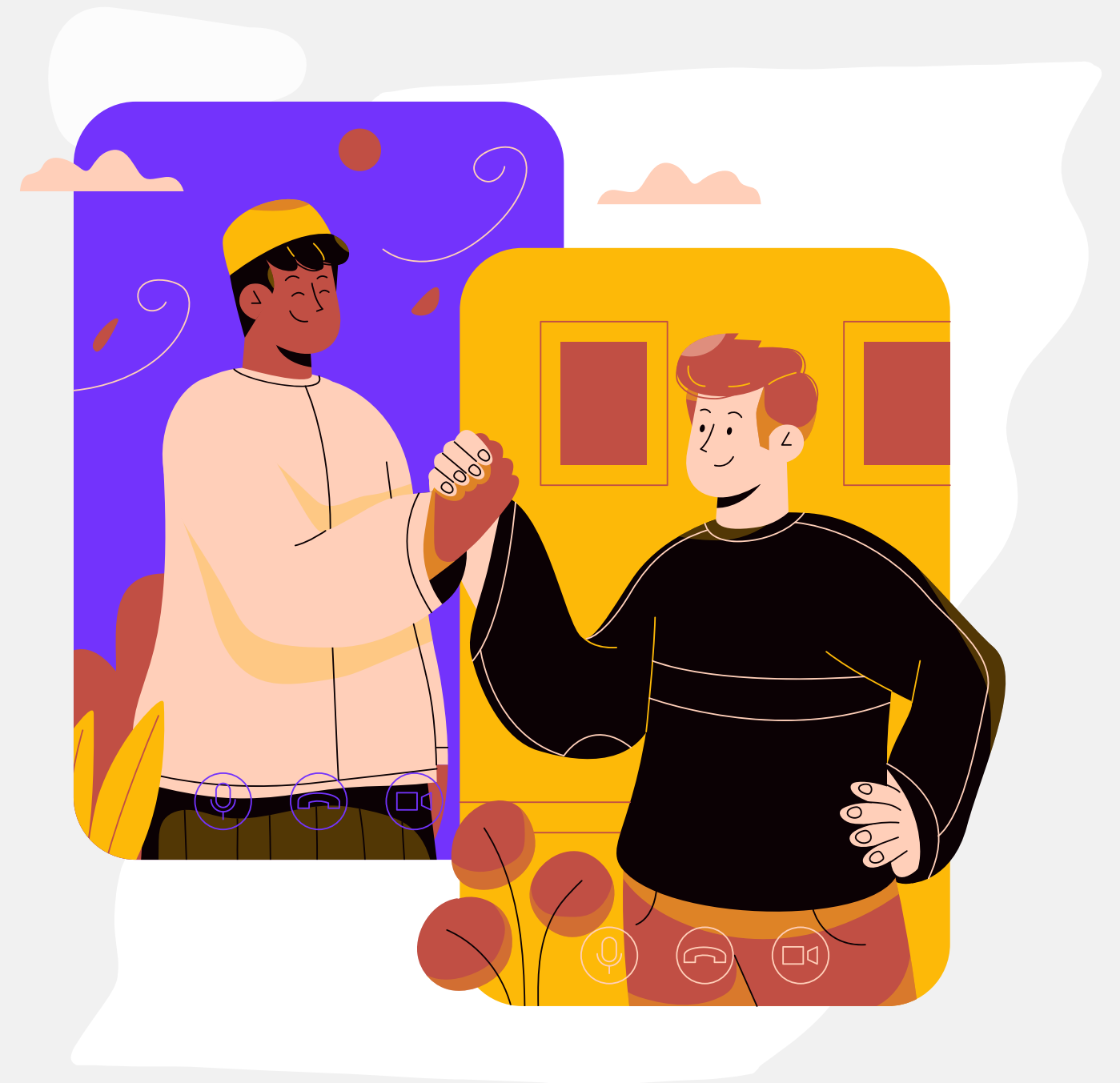
Customer: Yeah, (laughs) now you're **Freuding** me.
[shares more detail on things of value]



Our Research

Researcher: How has **driving** changed since Covid?

CBT approach

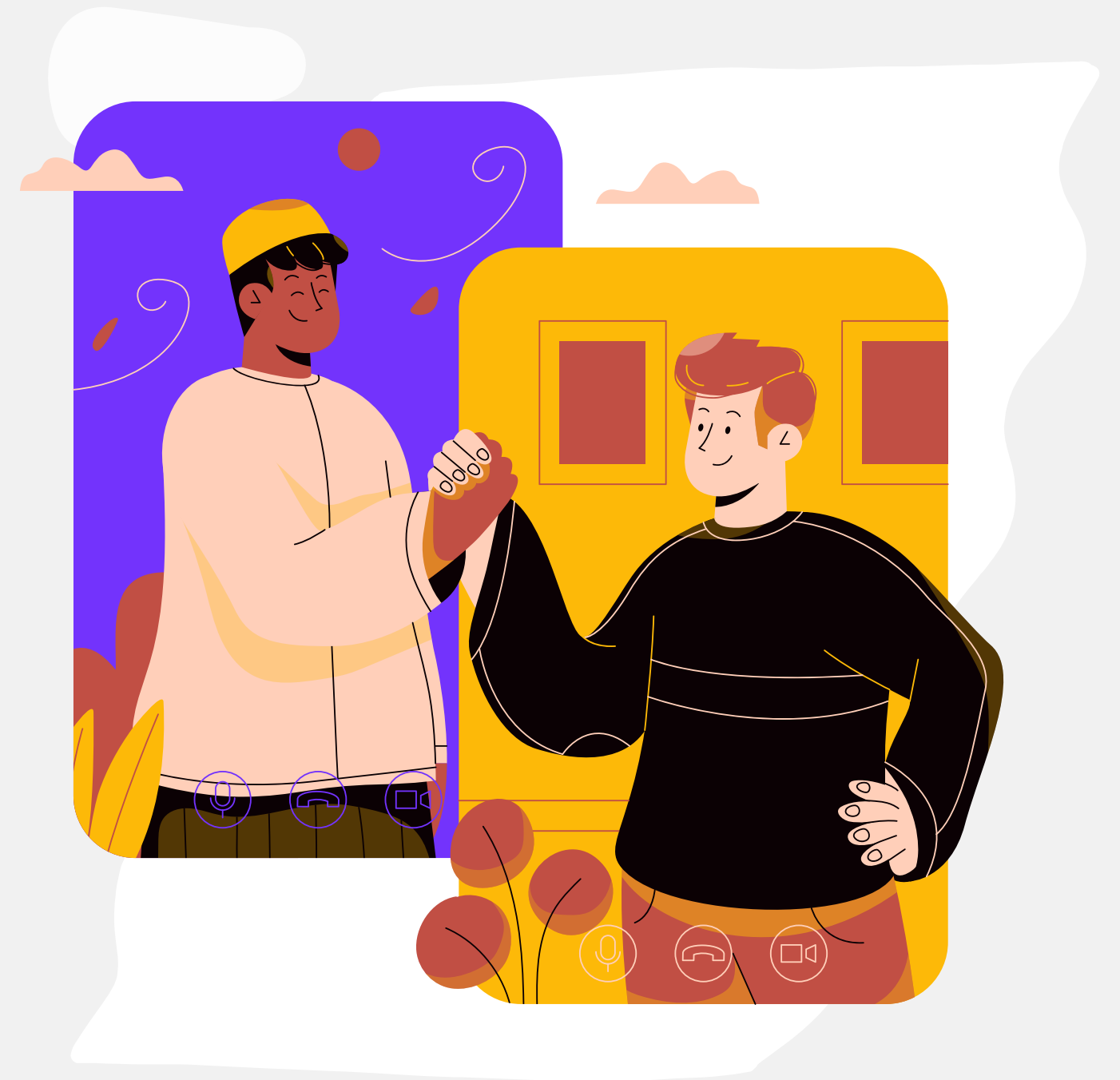


Our Research

Researcher: How has driving changed since Covid?

Customer: The amount of Instacart orders have increased because **people are looking for grocery delivery more;** they don't want to go out as much. So there's been some very **vulnerable** households or group homes, places I've had to deliver out **because they can't go out themselves.**

Driving as a service



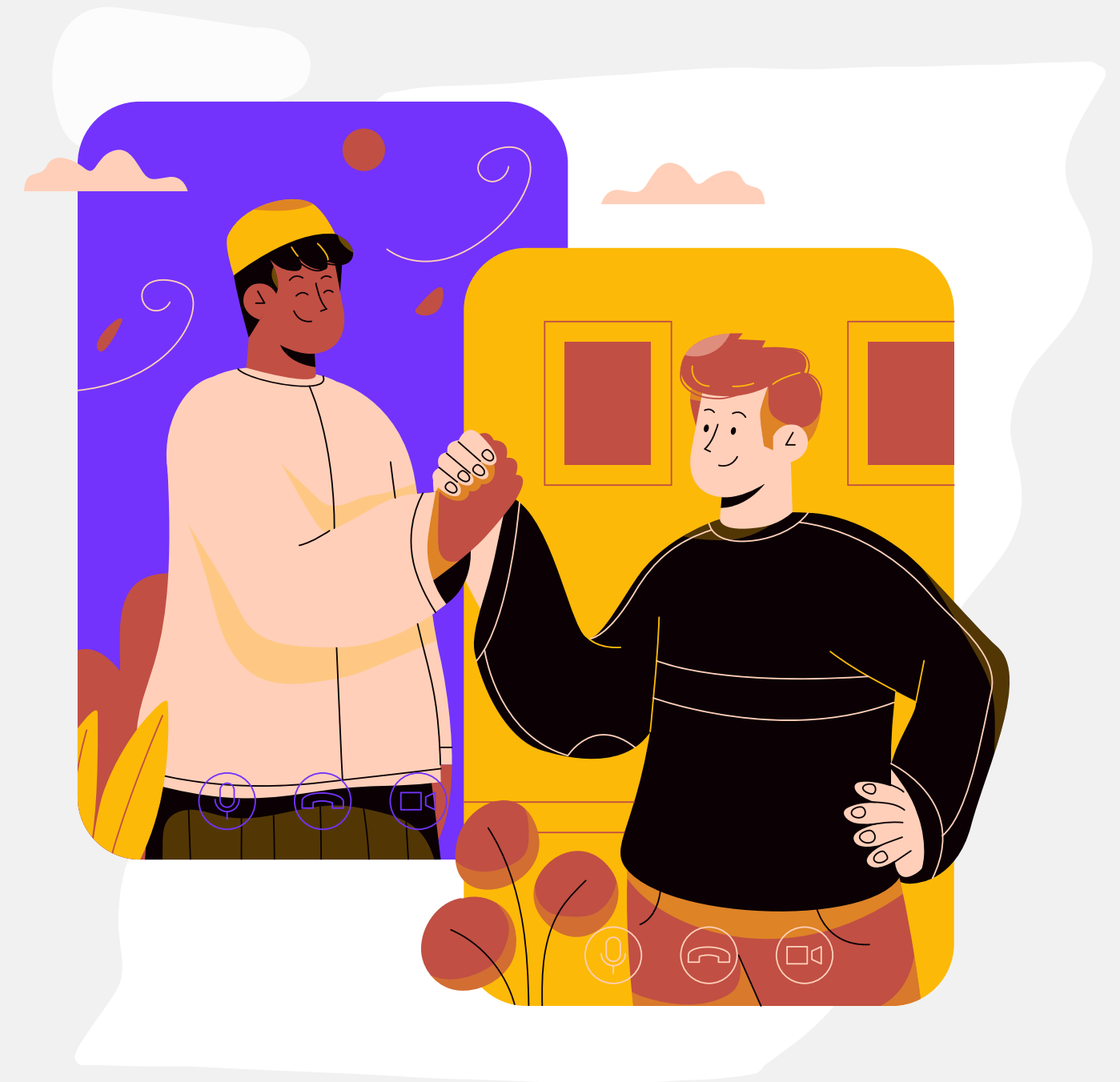
Our Research

Researcher: How has driving changed since Covid?

Customer: The amount of Instacart orders have increased because people are looking for grocery delivery more; they don't want to go out as much. So there's been some very vulnerable households or group homes, places I've had to deliver out because they can't go out themselves.

Customer: I've been driving more obviously in the grocery store parking lots. *[discussion about avoiding pedestrians, shopping carts]* **It's made me more cautious.**

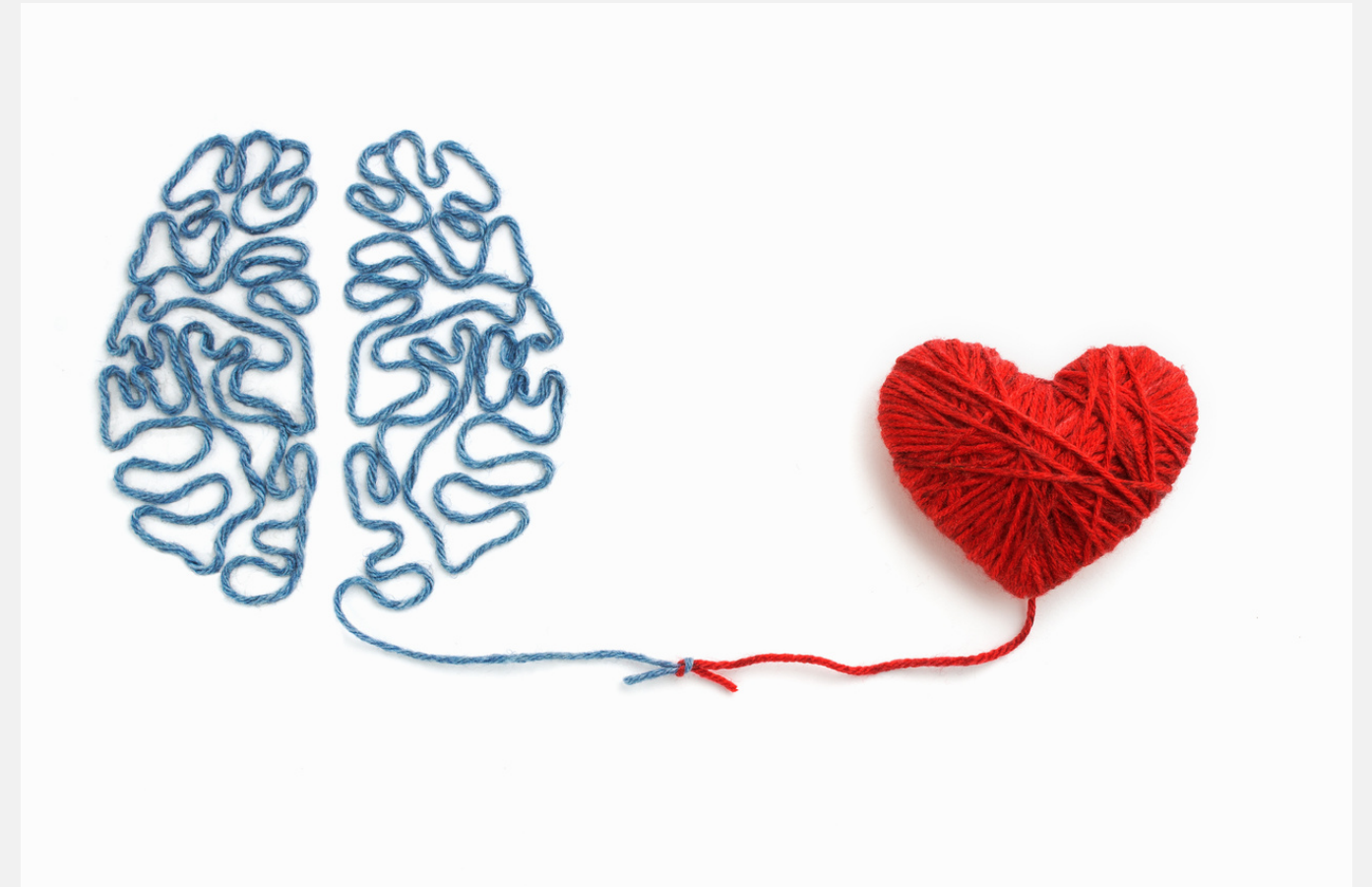
Shift in driver identity



Our Research

Researcher: What do you **think** about driving?

CBT approach



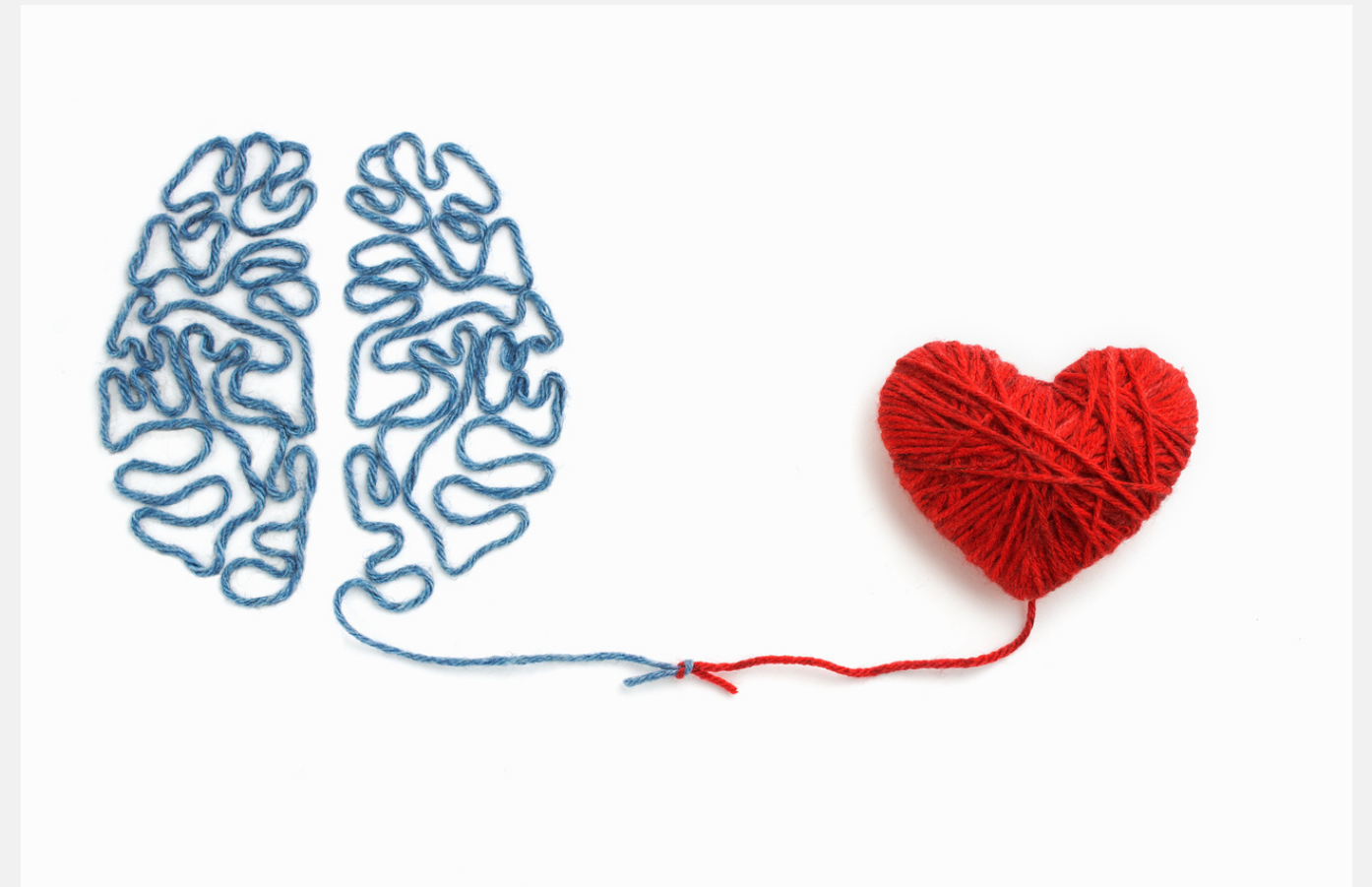
Our Research

Researcher: What do you think about driving?

Teen: I'm excited. It's going to be nice to get to be able to go places and **not have to rely on other people** to get you there, **like my other friends.**

Driving =
independence

Driving = group
assimilation



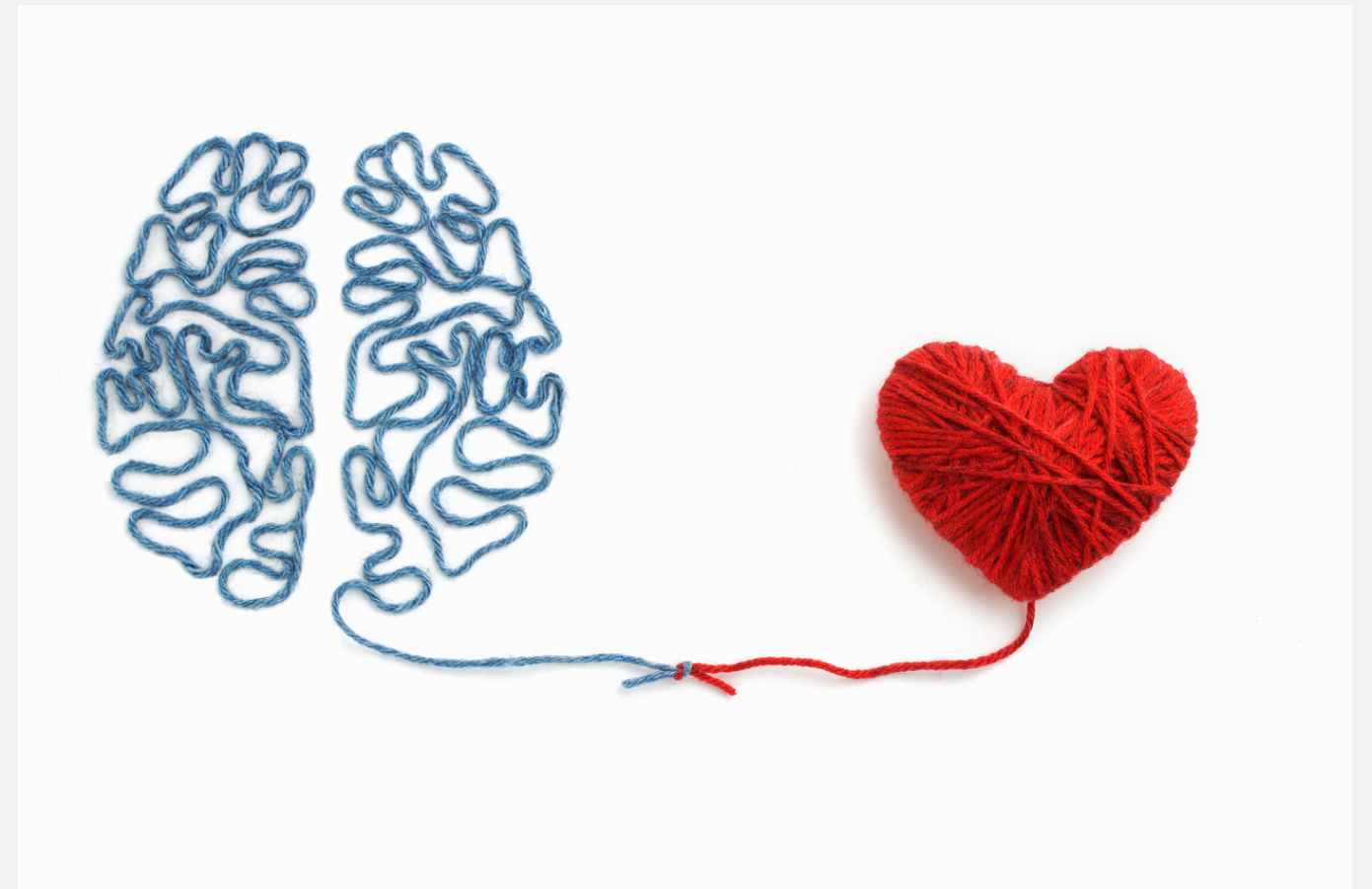
Our Research

Researcher: What do you think about driving?

Teen: I'm excited. It's going to be nice to get to be able to go places and not have to rely on other people to get you there, like my other friends.

Parent: Am I excited? **Yes and no.** I mean, well... my daughter, she's in college... she just got into a car accident on Sunday. [emotional processing]

Driving as threat

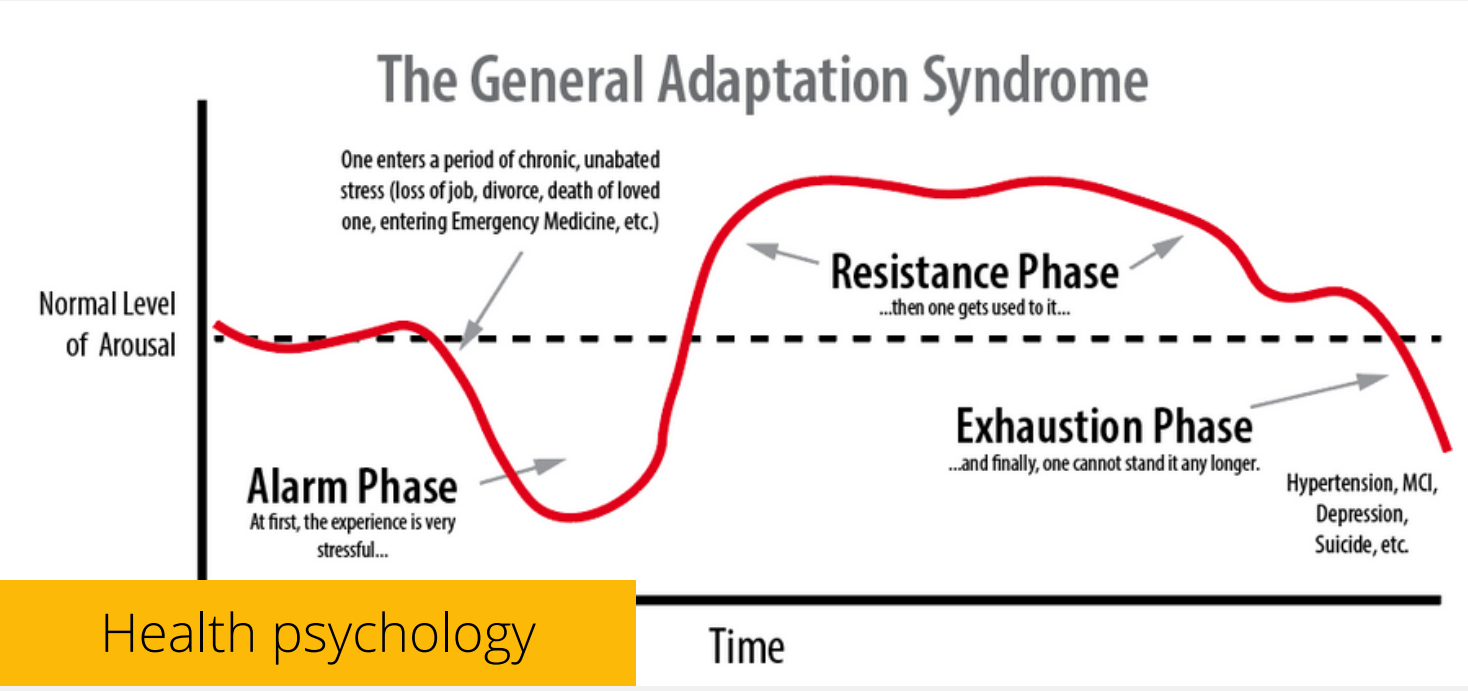


What is the **goal**
of user
research?

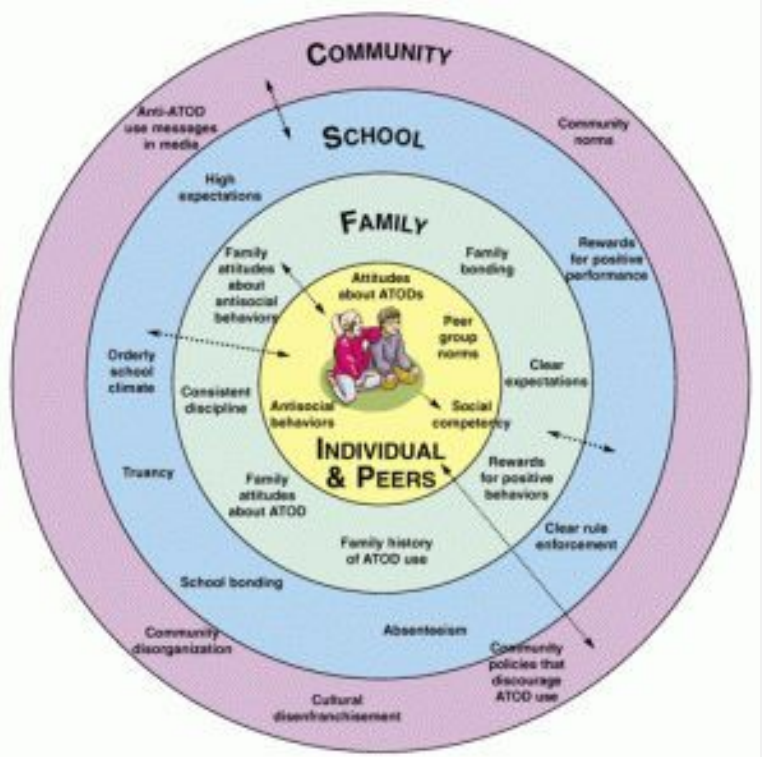
Establishing
empathy for
users.



Our customers
exist in **systems**



The crash is **more**
than just the crash





Researchers are the sense organ of the business.
Paul Boshears

UX

MAGAZINE

Listening, listening and more listening

Listening is one of the most powerful tools a therapist has at their disposal. The act of skilled listening can be psychologically healing for a person who has never been given the space to be thoughtfully heard. Listening is just that powerful.

Designers, like therapists, are “people of the ear.” The design process, I am learning, is a collection of opportunities to listen: user interviews, design critique, usability testing, seeking out tried and true design patterns, etc... If you’re a good listener, you can be a great designer.

User feelings lead to user needs

My personal therapy hero is the late [Dr. Marshall Rosenberg](#). Dr. Rosenberg was obsessed with effective communication. He created [an entire model of communication](#) to help individuals, couples and groups communicate well through challenging circumstances.

Dr. Rosenberg believed that the wide variety of emotions we experience as human beings aren’t terminal in and of themselves. Rosenberg’s model states that our emotions lead us somewhere: to our needs.

As a user experience designer I have found that it is my job to quickly and comprehensively understand the needs of the people I am working for: a stakeholders need for specific feature sets, a user’s need for a simpler interface, etc...

Storytelling is the bridge

[Humans are storytelling creatures](#) and storytelling in a therapeutic setting is essential. Hurting people often need to be able to share their experiences with therapists acting as guides who gently pull out details and context from their stories.

[Jeremy Hamann, Design Like a Therapist](#)

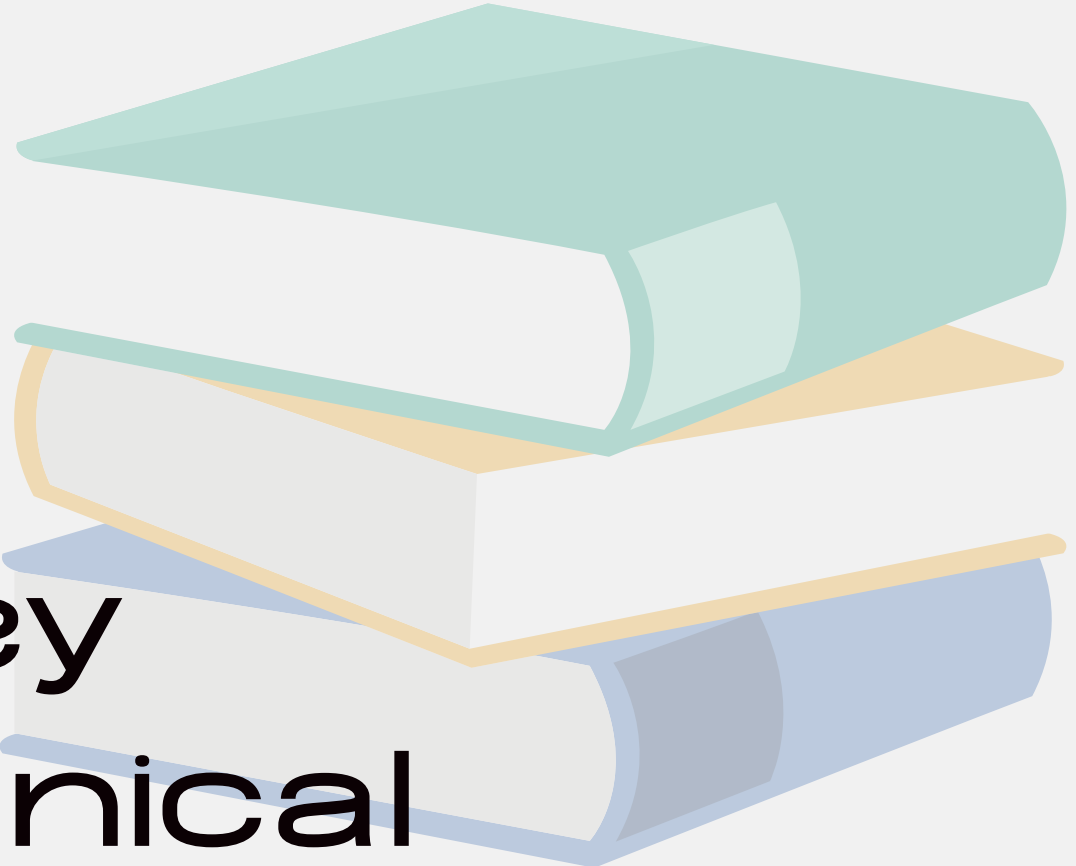
Table 1: Counseling skills that apply to user experience activities.		
UX Research Activity	Therapy Modality	Counseling Skills
Focus group Participatory design	Family therapy Group therapy	Understanding personal motivations and interpersonal dynamics Encouraging engagement
In-depth interviews Usability testing	Individual therapy	Strength-based, “tell me more” Uncovering the story—connecting past, present, and future Truth only if you see it yourself Come to the conclusion on their own—indirectly exposed to new ways of thinking Motivational interviewing
Design sessions	Child therapy	Art therapy Play therapy Drawing
Ethnographic studies	Home visits Milieu therapy	Person-centered Humanistic

[Lindsey Arnold, Being a UXer: It’s A Lot Like Being a Therapist](#)



So, what are the
5 fundamentals of
in-depth interviews?





Key Clinical Psychology Terms

Rapport: a shared general understanding

Rapporter - to bring something back; to return

Unconditional Positive Regard:

acceptance and support of a person
regardless of what they say or do

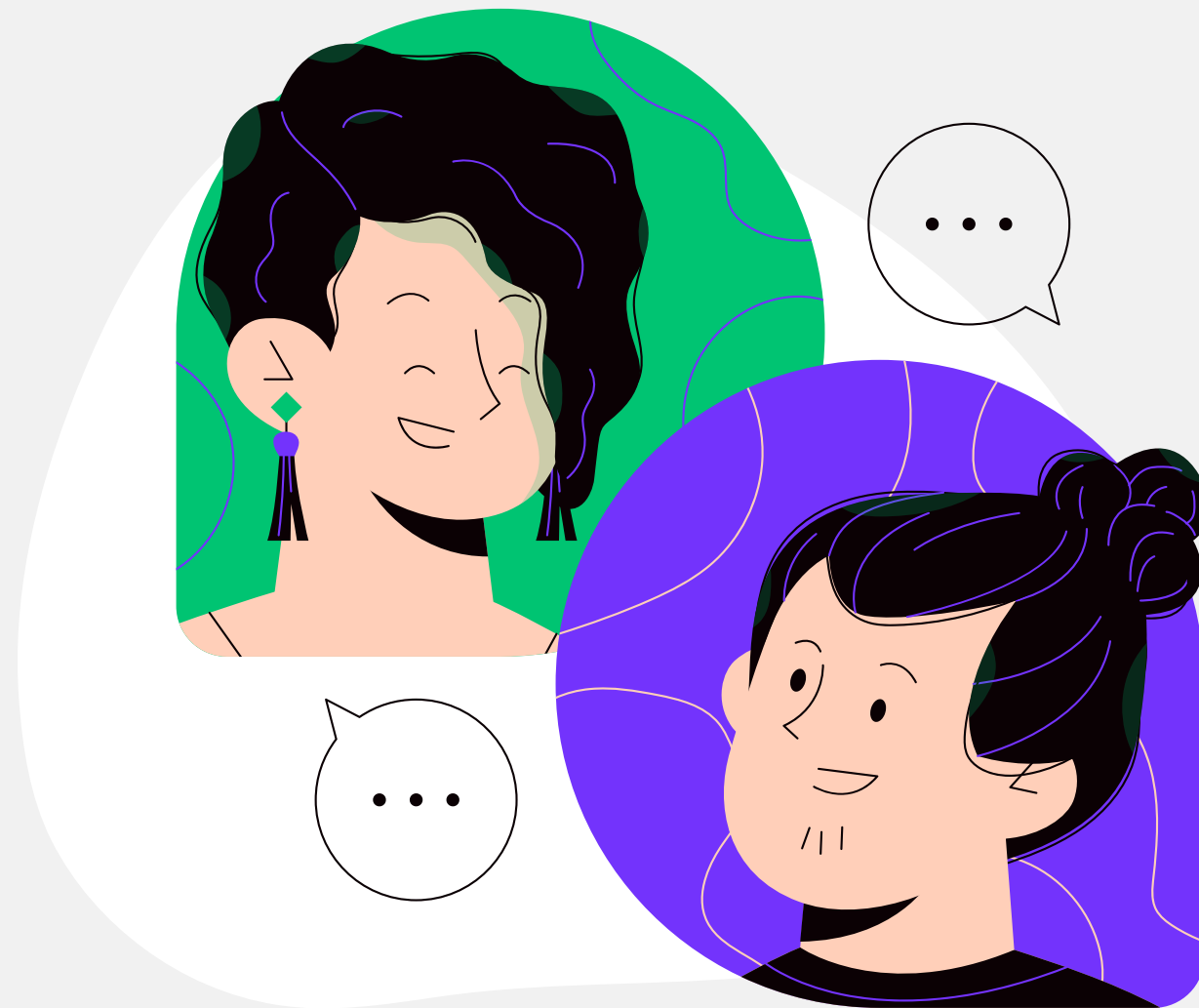
Carl Rogers / Rogerian therapy / Humanistic theory

Therapeutic Alliance:

cooperative working relationship

*Therapist/client; researcher/customer;
researcher/cross-functional team, or **CFT***

1. Create the discussion guide with your team



A collaborative approach leads to stakeholder awareness and **buy-in**

Templatizing your approach allows for adherence to best practices, as well as some standardization, which helps level-set **expectations**

The discussion guide is just that: a **guide!**

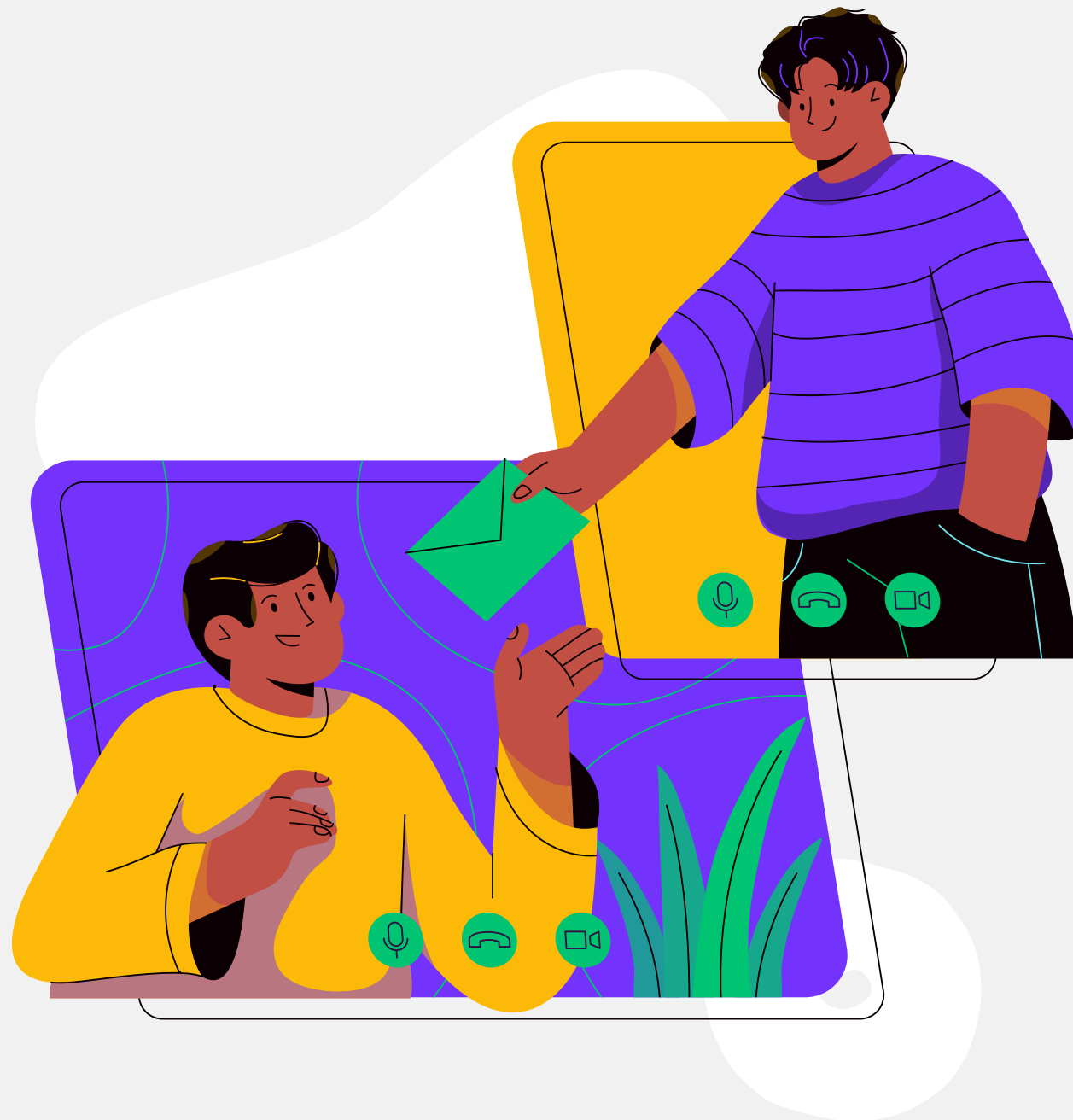
2. Establish rapport with your user

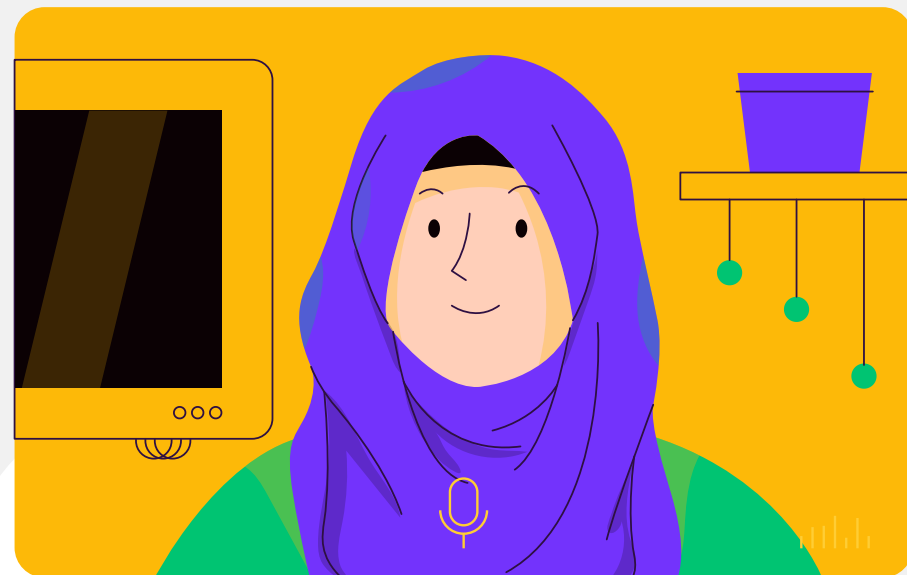
Spend a few minutes at the beginning of the session introducing yourself and **getting acquainted** (focus on good conversation!)

Establish **trust** by explaining your role, and every single step of your session to your user, no matter how seemingly trivial

Don't be afraid to **be authentic** in the room; reflect on surprising emotions or thoughts and check in with the user for understanding

Save time at the end to **summarize** the session, giving the user the ability to bring everything together, and for all of you to transition out of the interview space





3. Be **present** for your user

Avoid trying to stick to a script, or trying to answer every single one of your team's questions in that session

Treat the session like a simple **conversation**, and work more like an investigator rather than a researcher



Babz Jewell

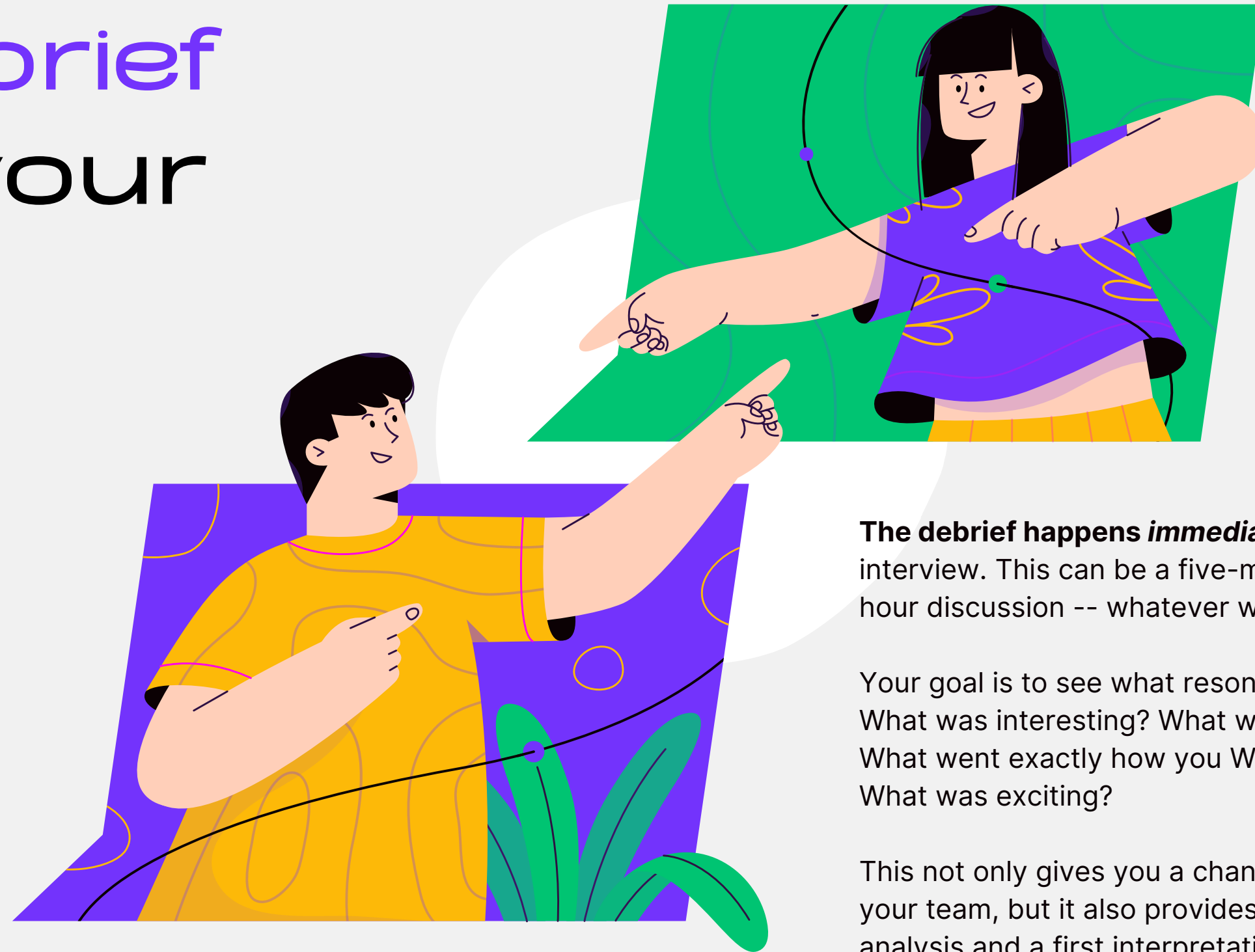
4. Delegate tasks to your team



Trying to do everything yourself is impossible and will keep you from being present. Delegate the following ResearchOps roles to your fellow researchers or cross-functional team:

- Greeter
- Note-taker
- Recorder
- Incentive provider/preparer
- Debrief facilitator

5. Debrief with your team



The debrief happens *immediately after* the interview. This can be a five-minute chat, or a half-hour discussion -- whatever works best for you

Your goal is to see what resonated with the team. What was interesting? What was unexpected? What went exactly how you What was frustrating? What was exciting?

This not only gives you a chance to check in with your team, but it also provides topline-level analysis and a first interpretation of your data while it's fresh in your mind

and don't forget to **CELEBRATE!**



Michael Snell

Have an **attitude of gratitude!** Your user could have done literally anything else with their time, and they chose to spend it with you

Thank your user for joining you for the session, and if appropriate, **invite them to join you for more sessions**, especially if they enjoyed the process or found it rewarding to provide feedback

Finally, teams benefit from **celebrating wins along the way**, especially when projects span bigger lengths of time, and if your work is at the top of the research funnel (e.g., discovery work), meaning that your insights may not be immediately visible in the product

Thank you!



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[medium article](#)

